

Date: _____ Title: _____

After reading the article, "Gaming Night in Canada," I believe the article's main idea is that esports, specifically, video gaming is becoming increasingly popular, but that this life requires commitment to training and a balanced life of work, play and studies.

A personal connection that I can make to the main idea in the text is that I also play a lot of games and I go to school, I don't just play, but I also hang out with my friends and play physical games. The only difference about me and those pro gamers is that I don't ^{commit to} ~~commit~~ gaming, I'm not pro, and I don't spend playing video games as much as they do.

An event or real-life situation that is similar to the main idea of the text is that there are teens who go to school that makes gaming videos and they also say that they need to also focus in their studies. Sometimes, they get a lot of videos down or sometimes not if it just depends on if they have time to play. They can probably relate to this "Robert is a full-time university student and manages to balance his gaming with his school commitments."

What is the purpose of making the gaming videos?

by the author
of the text
is explained

Where's your rubric and graphic organizer?

Making connections

Level 2

After reading the article "Gaming Night in Canada" I believe the article's main idea is that e-sports, specifically videogaming is becoming increasingly popular but that this life requires commitment to training and a balanced life of work, play and studies. A personal connection I can make to the main idea is that the ~~and~~ other people also play games and we also now know that gaming is not just a for tournaments. It is also in our houses and we also compete with other players. We are also very competitive, but we don't commit of making that our career. I am not as good as those tournament gamers. I balance studies, gaming, friends, family life, and other things I do. We are very alike because all of us likes gaming. When we meet other gamers. We will get along because of a hobby, gaming.

is in a meaningful connection

What did you learn in the ad?

Such as low gaming communities evolve and what benefits games experience, such as, quick advancement in levels, based problem solving skills, camaraderie... Relate back to textual support from the text. How will Robert Lyndale benefit from his career? "beginner prize, name value, have 5 persons"

You need much more textual support.

Where is your rubric?

specify
Proof from text!

"Gaming Night in Canada"

1) I think the main idea is that E-games are becoming more popular over the years as they are televised. I also think that gaming competitions relate to ^{physical} sports competitions because both of them require a lot of practise, and a balanced life style. By that I mean that ^{aspiring gamers} they have time for education/work, time to sleep, eat, play, hang out with friends & practise.

2) Text-to-Self

The big idea relates to me because I too need to have a balanced lifestyle when it comes to sports. (,)

Nike when I joined ultimate frisbee for example. I had to make time for practise and homework, which I somewhat managed to do. Just like Robert Tyndale did. He had a Sunday-thursday sched. ^{like} for school/work, time for friends, and practise. But what amount of

time did he dedicate to his university studies and how did he make school life work? Mention the schedule → school 7:30-6pm, game → 7-11pm

The main idea also reminded me of Marc Anglaser. The reason why the text reminded me of him is how he balanced out time for school, friends, family, & basketball. Just like Robert Tyndale, Marc had discovered his favourite activity, which was basketball. And he too did devote his time to practise for basketball. ^{what did you learn on the end}

How is the devotion to this sport similar or different than the skill sets, determination required for E-sport.

Choose another story "I am reminded of another event..."

Feedback: you need to integrate

much more support from the text to support your connection to the text is a main idea as well as sufficient ^{relevant} points in your own